




<b>A</b>		
<b>Type 1 Engine Access?</b>		
<b>Address or Location</b>		
<b>W</b> <b>Water Source?</b> define below	<b>100</b> <b>Feet</b> <b>Defensible</b> <b>Space?</b>	 <b>Civilians</b> <b>Present ?</b>
<b>Special Notes or Hazards:</b>          		
<b>Date</b>	<b>Resource ID</b>	
<b>Time</b>		

**The final decision to defend a structure is always  
up to the assigned resource**

Based on your experience, complete the Placard by answering the following questions:

Access: Does it appear to have access/egress and turnarounds for Type I fire engines?

Yes = Circle

No = Circle with diagonal slash

Address or Location:

Complete for address, or location being assessed

Water Source: Does the structure appear to have a water source for use by fire engines?

Yes = Circle (describe in the "Special Notes or Hazards" area)

No = Circle with diagonal slash

Defensible Space: Does it appear that a minimum of 100' of combustible vegetation has been cleared away from the structure?

Yes = Circle

No = Circle with diagonal slash

Civilians Present: Do civilians appear to be present at the site?

Yes = Circle (describe in the "Special Notes or Hazards" area)

No = Circle with diagonal slash

Special Notes or Hazards: Note the presence of hazards or useful pieces of information.





Date and Time: Complete

Resource ID: Complete using agency identifier and unit ID.

If conditions change, and as time and resources permit, you may complete a new placard and place it over the top of the previous placard.

Placard should be printed on yellow card stock preferably 60 lb. minimum.

## Instructions for use

		
Type I Engine Access?		
3246 OAK St. Address or Location		
		
Water Source? Define below	100 Feet Defensible Space?	Civilians Present?
Special Notes or Hazards: <i>Wood pile under deck on west side</i> <i>Pool in back no vehicle access</i>		
Date	7/10/09	Resource ID
Time	1645	SAC-817

**The final decision to defend a structure is always up to the assigned resource**